

Marshall School Development Summary

As a registered historic resource in Sacramento, the Old Marshall School (Marshall) is a time-honored neighborhood landmark. No longer suitable to serve as a school and in need of significant rehabilitation, the district's property presents a challenging yet unique opportunity to weave new senior housing options into the rich neighborhood fabric. The team of Mogavero Architects and Bardis Homes (Team) propose to renovate and rehabilitate the existing Marshall School and construct two new architecturally compatible structures to the east and west of the current building fronting on 27th and 28th Streets. The small annex building will need to be demolished in order to make space for the new structures. The development would ideally comprise for-sale condominiums targeting seniors and near term retirees. The proposed approach further facilitates the option for on-site caretaker accommodations and additional amenities. The iconic structure that once served the education of the neighborhood's youth will now be dedicated to caring for the needs of the neighborhood's seniors.

Our Team has a track record of collaboration; already partners on the "Good Project," 35 Townhomes in West Sacramento, both entities are well-established within the Sacramento building community. Mogavero Architects is Sacramento's leader in sustainable and innovative design, and Bardis is a well-recognized home builder known for producing strong, tight-knit communities. Our team's unique skills complement one another and our working relationship has become stronger through our history of joint-accomplishments.

As Sacramento residents and business owners, working closely with the community is a top priority. Collaborating with the school district, the local neighborhood association and neighbors, Preservation Sacramento, and the City of Sacramento, our team will honor the architectural and historical integrity of the Marshall School. The team will seek and integrate applicable input from diverse and intersecting